David Kutas

Ph.D., M.Sc., Dipl.-Ing., B.Sc.

EDUCATION

- 2022 Ph.D., Software Engineering, University of California, Irvine, CA, USA Focus: Human Computer Interaction and Software Engineering Dissertation Title: A Temporal and Hierarchical Data Visualization Infrastructure Based on Fluid Zoomable User Interface Advisor: James A. Jones
- 2021 M.Sc., Software Engineering, University of California, Irvine, CA, USA Focus: Human Computer Interaction and Software Engineering Thesis Title: Elastic Zooming: Enabling a Single User Interface for the Multi-Device World Advisor: James A. Jones
- 2016 **Dipl.-Ing., Drilling Engineering, Montanuniversitaet Leoben**, Austria Focus: Data Acquisition and Interpretation, Health Safety and Environment Thesis Title: Real-Time Kick Detection with Ultrasonic Sensing Advisor: Gerhard Thonhauser
- 2014 B.Sc., Earth Sciences and Engineering, University of Miskolc, Hungary Focus: Fluid Mechanics Thesis Title: Operation Analysis of the Big Wind Advisor: Anita Jobbik

PROFESSIONAL EXPERIENCE

2024-ongoing Founder, Chronus Design, Bay Area, CA, USA

A product design company specializing in data visualization products. Selected works are showcased at <u>https://portfolio.davidkutas.com</u>.

- Developed new zoomable user interface-based data visualization software platform (based on WebGL/WebGPU, and Svelte) with multiple visualization micro-applications (using existing backend data acquisition technologies) for an international energy company.
- Developed web application for Raspberry Pi-based bioreactor that aims to democratize the access to modern bioreactors in research labs.
- Developed new alpine skis that work well in slushy spring snow as well as deep, fluffy powder snow.

2022-ongoing Sr. Data Experience Design Engineer, Visa, Inc., Foster City, CA, USA Data Experience Team. Manager: Christopher DeMartini (Tableau Hall of Fame Visionary).

- Contributed to the development of accessibility-focused, open-source, internationalized Visa Chart Components chart data visualization design system. (https://github.com/visa/visa-chart-components).
- Developed new accessibility features (e.g., keyboard navigation, WAI-ARIA).
- Developed LLM-based conversational UI for data visualization & accessibility.
- Provided maintenance and product development support to internal and external clients, achieving high satisfaction rate.

2022 **Research Scientist Intern**, Adobe Research, California, USA

(https://research.adobe.com/)

Breakthrough Interaction Group (BIG). Manager: Valentina Shin (<u>https://hishin.github.io/</u>). Collaborators: Mira Dontcheva, Kim Pimmel

- Developed multitrack effect visualization and interaction mechanisms for a novel transcript-based video editing tool, called Project Blink.
- Conducted formative user studies to gather feedback on design alternatives.
- Prototyped software flow in React for adding and editing multimedia tracks to a transcript-based UI.
- Authored and filed utility patent application to USPTO. Patent Nr: 18/152328 (https://patentcenter.uspto.gov/applications/18152328).

2019-2022 **Co-founder, Product Designer, Full Stack Developer,** Linecept, California, USA

Research and development of a design coordination tool based on Fluid Zoomable User interface.

- Designed UI & UX of a productivity web app.
- Designed and built ~50 design system components (e.g., Wheel Date Picker) for the web app.
- Developed a multi-tier web app in MERN Stack.
- Developed internal CI/CD pipeline on Raspberry Pi to create a zero cost solution for deployment and prototype maintenance.
- App reduced the time for course instructors to review students' work by ~85%.
- Filed utility patent for the novel user interface and interaction mechanism called Fluid Zoomable User Interface (FZUI).

2018-2019 Teaching Assistant

2020-2022 University of California, Irvine, CA, USA

- Aided course instruction in undergraduate and graduate level courses (list of courses listed in Teaching Experience section).
- Lead student evaluations in undergraduate and graduate level courses.

2019-2020 Graduate Research Assistant

University of California, Irvine, CA, USA

- Participated in daily research activities.
- Conducted user interface and experience research.

2019 Full-Stack Research Software Engineer Intern

NextGen Healthcare, Inc., Irvine, CA, USA

- Designed and built a proof of concept (POC) embeddable widget for the Health Data Hub platform.
- Conducted user interface and experience research embedded into the research and development engineering team.
- Developed front end for proof of concept with React framework and a RESTful API-based endpoint query.

2017-2018 Drilling Engineer

Wintershall GmbH, Frankfurt, Germany; The Hague, Netherlands; North Sea (Dutch, Norwegian and UK Sectors); Buenos Aires and Neuquen, Argentina

- Responsible for reporting about daily operations on different offshore platforms and land rigs to the site supervisor.
- Responsible for summarizing specialist, large-scale data visualizations and reports into easy-to-interpret, high-level summaries and visualizations.
- Involved in well architecture design and project management.

2008-2018 Enter The Unknown Design Lab

Miskolc, Hungary; Leoben, Austria. Some works are showcased on <u>https://portfolio.davidkutas.com</u>

- Developed branding materials for small to medium-sized businesses worldwide.
- Developed thematic, interactive figures for academic publications.
- Designed alpine skis for the 2018 PyeongChang Winter Olympic

Games.

• Design knife safety system for Smith & Wesson.

RESEARCH PROJECTS

2022 Multitrack Multimedia Effect Visualization and Interaction Mechanism Main collaborators: Valentina Shin, Mira Dontcheva, Kim Pimmel Adobe Research, Adobe Inc.

I participated in the research and development of Project Blink (<u>https://labs.adobe.com/projects/blink/</u>), a text-based AI video editing tool. I spearheaded the invention of a new interaction mechanism that allows wrapped timeline-based multimedia tracks to be edited with ease on a texted-based video editing user interface. The research and development resulted in a paper proposal as well as utility patent. Patent Nr: 18/152328 (<u>https://patentcenter.uspto.gov/applications/18152328</u>).

2018-2022 Fluid Zoomable User Interface and Its Application in a Temporal and Hierarchical Visualization Infrastructure

Supervisor: James A. Jones University of California, Irvine

I proposed a research project that aimed to research a time based data visualization software infrastructure built on my invention (Fluid Zoomable User Interface [earlier named Elastic Zoomable User Interface]). I designed and carried out an institutionally approved human subject research plan and protocol involving an online and in-person studies in order to empirically evaluate the Fluid Zoomable User Interface. I used different statistical methods to evaluate the collected data.

The research resulted in Ph.D. dissertation, M.Sc. thesis, publications and a potential decades long research and commercial product development initiative.

2015-2016 Real-time Fluid Influx Detection with Ultrasonic Sensing

Supervisor: Gerhard Thonhauser, Michael Prohaska, Claudia Gruber Montanuniversitaet Leoben, Thonhauser Data Engineering GmbH

I participated in the development and testing of an experimental product that was able to detect fluid influxes in wellbores in real-time by ultrasonic sensing. If such a solution would have existed in 2010, then the Deepwater Horizon oil spill (Gulf of Mexico, US sector) could have been completely avoided. The research resulted in pilot deployment of the product and M.Sc. thesis:

https://pure.unileoben.ac.at/portal/en/publications/realtime-kick-detection-byultrasonic-sensing(504cd2b7-9b38-4190-8d4b-73fc4ee8d669).html?customTy pe=theses

2013-2014 Operation Analysis of the Big Wind

Supervisor: Anita Jobbik University of Miskolc

I initiated a project where I verified why a jet-engine-based firefighting device called the Big Wind is efficient in the elimination of oil and gas well blowouts with fluid dynamics and finite element analysis. The device was deployed by the Hungarian blowout specialists in the first Gulf War helping US forces terminate more than 800 burning oil fires. I also defined possible future development ways for such devices in fighting large scale technological and natural fires. I wrote my B.Sc. thesis about this topic: http://midra.uni-miskolc.hu:80/?docId=17835

2012-2014 CriticEL Project

Supervisor: Janos Foldessy

I contributed to the data and thematic map visualizations of the published research papers, and books. The CriticEl project was a fundamental research program into the exploitation of the economic development potentials of critical raw materials in Europe. I participated in this project as an undergraduate student assisting in input data validation and data visualization. The project resulted in 10 books. More information: http://kritikuselemek.uni-miskolc.hu/index_en.php

PUBLICATIONS¹

CONFERENCE PAPERS

2022 Fluid Zoomable User Interface: A Uniform User Interface for the Multi-Screen World

D. Kutas, J. Jones, D. Denenberg

2020 Linecept: An Early Prototype of a Timeline-Based Design Coordination Tool

D. Kutas, A. Nair, P. Singh, E. Kan, J. Burge, A. van der Hoek

¹ Google Scholar citations as of January, 2025: 82, h-index: 3, i10-index: 2.

In Proceedings of the IEEE/ACM 42nd International Conference on Software Engineering Workshops (ICSEW'20). Association for Computing Machinery, New York, NY, USA, 129–132. DOI: https://doi.org/10.1145/3387940.3392228

 2016 Subsea Blowout Source Control Technologies Utilized at the Macondo Accident and Developments in the Post-Macondo Era
 D. Kutas, P. Bailey, M. Prohaska-Marchried
 SPE Bergen One Day Seminar, Grieghallen, Bergen, Norway. DOI: https://doi.org/10.2118/180018-MS

 2015 A Study of the Applicability of Bourgoyne and Young ROP Model and Fitting Reliability Through Regression
 D. Kutas, A. Nascimento, A. Elmgerbi, A. Roohi, M. Prohaska, G. Thonhauser, M. Mathias
 International Petroleum Technology Conference, Doha, Qatar. DOI: https://doi.org/10.2523/IPTC-18521-MS

JOURNAL PAPERS

2015 Mathematical Modeling applied to Drilling Engineering: An Application of Bourgoyne and Young ROP Model to a Presalt Case Study A. Nascimento, D. Kutas, A. Elmgerbi, G. Thonhauser, M. Mathias Mathematical Problems in Engineering, Hindawi, DOI: <u>https://doi.org/10.1155/2015/631290</u>

DOCTORAL SYMPOSIUM

2021 Taking Digital Product Design Coordination to the Next Level by Elastic Zooming and Linecept D. Kutas

In Adjunct Publication of the 34th Annual ACM Symposium on User Interface Software and Technology (UIST '21). Association for Computing Machinery, New York, NY, USA, 179–182. DOI: <u>https://doi.org/10.1145/3474349.3477592</u>

TALKS

2022 Fluid Zoomable User Interface and Its Application in a Temporal and Hierarchical Information Visualization Infrastructure D. Kutas Adobe Research, Adobe Systems, San Jose

- 2022 Revolution in Visual Communication: User Interfaces D. Kutas Hungarian Innovators of Silicon Valley, online
- 2021 Elastic Zoomable User Interface and Its Application in a Temporal and Hierarchical Visualization Infrastructure D. Kutas

Dissertation topic proposal, University of California, Irvine

2021 Taking Digital Product Design Coordination to the Next Level by Elastic Zooming and Linecept

D. Kutas

34th Annual ACM Symposium on User Interface Software and Technology (UIST '21). Association for Computing Machinery, online

2021 Elastic Zooming: Enabling a Single User Interface for the Multi-Device World

D. Kutas

Advancement to candidacy and MS.c. thesis defense presentation, University of California, Irvine

2020 Linecept: An Early Prototype of a Timeline-Based Design Coordination Tool

D. Kutas

IEEE/ACM 42nd International Conference on Software Engineering Workshops (ICSEW'20). Association for Computing Machinery, online

2018 Extraterrestrial Drilling

D. Kutas, A. Koulidis, M. Stancu 20th Mars Society Annual Convention, Irvine, CA, USA

POSTERS

2016 Extraterrestrial Drilling

D. Kutas, A. Koulidis, M. Stancu Student Technical Conference 2016, Society of Petroleum Engineers German Chapter, Wietze, Germany

2016 Real-Time Fluid Influx Detection with Ultrasonic Sensing D. Kutas

Student Congress of Petroleum Engineering 2016, Society of Petroleum

Engineers Austrian Chapter, Leoben, Austria

- 2014 Operation Analysis of the Big Wind (Poster)
 D. Kutas
 Student Technical Conference 2014, Society of Petroleum Engineers German Chapter, Wietze, Germany
- 2013 Future of the Hungarian Geothermal Energy Development and Utilization (Poster)
 D. Kutas, M. Zsemko Student Technical Conference 2013, Society of Petroleum Engineers German Chapter, Wietze, Germany

DEMOS

2022 Linecept: A Product Design Coordination Tool Using Fluid Zoomable User Interface

D. Kutas

35th Annual ACM Symposium on User Interface Software and Technology (UIST '21). Association for Computing Machinery, New York, NY, USA.

TEACHING EXPERIENCE

2022 Analysis of Programming Languages

Information and Computer Science, Graduate Class, Reader, University of California, Irvine

2022 Software Testing and Analysis

Master of Software Engineering Program, Graduate Class, Teaching Assistant, University of California, Irvine

2021 Graphical User Interface Programming

Master of Software Engineering Program, Graduate Class, Teaching Assistant, University of California, Irvine

2021 Web Programming

Master of Software Engineering Program, Graduate Class, Teaching Assistant, University of California, Irvine

2021 Interactive Technology Studio

Master of Human-Computer Interaction and Design Program, Graduate Class,

Teaching Assistant, University of California, Irvine

2021 Software Testing and Analysis

Master of Software Engineering Program, Graduate Class, Teaching Assistant, University of California, Irvine

2020 Web Programming

Master of Software Engineering Program, Graduate Class, Teaching Assistant, University of California, Irvine

2019 Information Visualization

Informatics/Software Engineering Program, Undergraduate Class, Teaching Assistant, University of California, Irvine

2019 Requirements Engineering

Informatics/Software Engineering Program, Undergraduate Class, Teaching Assistant, University of California, Irvine

2018 Software Design

Informatics/Software Engineering Program, Undergraduate Class, Teaching Assistant, University of California, Irvine

ACADEMIC COURSE AND DEVELOPMENT

2022 Front End Programming

University of California, Irvine

Graduate course development including theoretical grounding and coding assignments for the Master of Software Engineering Program at the University California, Irvine.

GUEST LECTURES

2024 **Review of User Interface Development Technologies** Internet Applications Engineering (INF-124/COMPSCI-137) at the University

of California, Irvine

HUMAN SUBJECT RESEARCH

2020-2022 User Assessment of a Highly Visual Software Environment for Information Manipulation and Collaboration Office of Research, Institutional Review Board, University of California, Irvine. Approval number: UCI IRB HS# 2020-6287

FUNDING AND HONORS & AWARDS

2018-2022 Ph.D. Fellowship

University of California, Irvine

Paid tuition and full support package 52,433 USD/year for 4 years. Altogether roughly 209,732 USD.

2021 Master of Human-Computer Interaction and Design Fellowship University of California, Irvine

Awarded to one Ph.D. student in an academic year who demonstrates excellence in supporting graduate students in their coursework (7,500 USD).

2020 Teaching Excellence and Innovation Fellowship

Division of Teaching and Learning, University of California, Irvine Awarded to scholars who successfully finished all the required modules in the Teaching Excellence and Innovation program (5,000 USD).

2018 Chair's Award

Department of Informatics, University of California, Irvine

Awarded to exceptionally promising scholars in the Department of Informatics at the University of California, Irvine (2,500 USD).

2014-2016 Excellence Scholarship

OMV and Montanuniversitaet Leoben, Austria

Awarded to the top 10% applicants (approximately 10 out of 100) in an academic year who demonstrate excellent academic results throughout their undergraduate studies (1,000 EUR/month for 2 academic years, overall approximately 18,000 EUR).

CERTIFICATIONS

2020 Certification in Remote Instruction

Division of Teaching and Learning, University of California, Irvine, CA, USA

2018 Certification in Human Subject Research (Social/Behavioral Investigators)

Collaborative Institutional Training Initiative (CITI), Fort Lauderdale, FL, USA

2015 Certification in Intercultural Awareness

Beratergruppe Neuwaldegg, Vienna, Austria

ACADEMIC SERVICE

- 2025 Conference on International Conference on Intelligent User Interfaces Demo and Poster Reviewer ACM Conference on Intelligent User Interfaces (ACM IUI)
- 2024 Conference on International Conference on Intelligent User Interfaces Demo and Poster Reviewer ACM Conference on Intelligent User Interfaces (ACM IUI)
- 2023 Conference on Designing Interactive Systems (DIS) Paper Reviewer ACM Designing Interactive Systems (ACM DIS)
- 2022 Conference on Human Factors in Computing Systems (CHI) Paper Reviewer ACM CHI Conference on Human Factors in Computing Systems (ACM CHI)
- 2022-2023 Conference on Computer-Supported Cooperative Work And Social Computing(CSCW) Paper Reviewer ACM Conference On Computer-Supported Cooperative Work And Social Computing (ACM CSCW)

LEADERSHIP EXPERIENCE AND COMMUNITY INVOLVEMENT

- 2020-ongoing Member Association of Computing Machinery, New York, NY, USA
 - 2010-2016 Student Member Society of Petroleum Engineers, Houston, TX, USA
 - 2013-2014 Editor Neumann Society, San Francisco, CA, USA
 - 2010-2013 News Writer and Editor, Website Designer Bankut Ski Club, Hungary
 - 2009 Co-organizer

First scuba diving expedition to the SMS Kaiser Franz Joseph I., in Montenegro.

STUDENTS MENTORED

2020 Lawrence Hwang

Undergraduate student, now at Jet Propulsion Laboratory, California Institute of Technology, Pasadena, CA, USA.

2020 Andres Garcia

Undergraduate student, now at VMware, Inc.

2019 Omar Valenzuela

Undergraduate student, now at Chan-Zuckerberg Initiative.

PUBLIC SOFTWARE & HARDWARE DEVELOPMENT

2022-ongoing Visa Chart Components

Link:

https://visa.github.io/visa-chart-components/?path=/story/bar-chart--default Visa Chart Components (VCC) is an accessibility focused, framework agnostic set of data experience design system components for the web, enabling developers to build equal data experiences for everyone, everywhere. VCC is provided under the MIT license.

2015-2023 Linecept

A design coordination software tool. Based on Fluid Zoomable User Interface.

2021 React Browser Navigator - Node Package

Link: <u>https://www.npmjs.com/package/react-browser-navigator</u> An open-source software that web application developers can integrate into their projects so they can get information about their users. Information includes geographic location, device type, used languages on the device. The software has been downloaded more than 5,000 times since its initial release.

2017-2018 Alpine Ski Design for the 2018 PyeongChang Winter Olympic Games Designed alpine skis for the PyeongChang Winter Olympic Games. The skis were used by Marton Kekesi, OLY at the winter olympic games in slalom and giant slalom disciplines.

2014-2015 **Department of Petroleum Engineering Website** Link: <u>https://dpe.ac.at/</u>

Montanuniversitaet Leoben, Austria

- 2015 Website and Geographic Information System (GIS) for a Private Non-Profit Database of Hungarian Raw Materials Link: <u>http://asvanykincs.hu/map-attekinto/</u> Asvanykincs.hu, Hungary
- 2013-2015 Website Building for Various Schools and Departments University of Miskolc, Hungary
- 2009-2013 Website and Ticket Handling System for Ski Resort Bankut Ski Club, Hungary
- 2009-2013 **Prezi Presentations for Various University Entities** University of Miskolc, Hungary
 - 2009 Waterproof IP Camera and Weather Station System Bankut Ski Club, Hungary
 - 2009 Safety Knife Design Smith & Wesson, Springfield, Massachusetts, USA

SKILLS

- Design Algorithm development, computer aided design, data visualization, design language development, design thinking, finite element modeling, fluid dynamics modeling, font family integration, graphical user interface components, human-in-the-loop AI system design, node package manager package analysis and security assessment, software testing, system and micro animations, user interaction design, user interface metaphors, user interface physics.
- Software Adobe Creative Suite (Photoshop, Illustrator, XD, After Effects), Amazon Mechanical Turk Crowdsourcing Platform, Ansys, Apple macOS, Astro, AutoCAD, AWS (Cognito, EC2, Elastic Beanstalk, S3, VPC, Route53), Balsamiq, Express, Figma, FigJam, Framer Motion, Git, GitHub, GreenSock Animation Platform, jQuery, Linux, LLM APIs and protocols, Microsoft Office Suite, Microsoft Windows, MockFlow, MongoDB, NextJS, Ngnix, Node, NPM, NPM Packages, PIXI.js, Qualtrics, React, Redux, Snowpack, Svelte, Vite, Webpack, WordPress CMS.
- UX Design & Cognitive walkthrough, heuristic evaluation, human subject research Evaluation protocols, hypothesis testing, multivariate statistical modeling (linear,

logistic, ordinal), sketching, survey design, user interviews, wireframing, Wizard-of-Oz.

- Programming AI-driven development, Artificial intelligence toolkits, LLM workflows, machine learning workflows, HTML, CSS, JavaScript, RESTful API, CanvasAPI, WebGL, WebGPU.
 - Hardware Raspberry Pi and its accessories, ultrasonic sensors, alpine ski geometry design.

PRESS

2018 Multiple Articles About Alpine Ski Design Reference 1: <u>https://en.wikipedia.org/wiki/M%C3%A1rton_K%C3%A9kesi#</u> Reference 2: <u>https://sielok.hu/rovat/silec/cikk/kekesi-marton-explosiv/</u>